

ARE 2456: Digital Media in Art Education

Meeting Time: M/W 8-10 periods (3:00-6:00). Location: Arch Mac Lab (Rm 120). Instructor: Dr. Craig Roland. Office: Norman 12E. Office Hours: M 2:00-3:00 or by appointment. Office Phone: 392-9165. E-mail: rolandc@ufl.edu.

Description of the Course

An introduction to the use of digital media in the fields of art and art education.

Overview of the Course

This hands-on course introduces art education students to the use of digital media in the fields of art and art education. We will explore ways to use existing Web-based tools and resources in the art classroom and widely-available desktop software and imaging media for artistic and instructional purposes.

Course Objectives

At the completion of this course, pre-service art education students will be able to:

- perform simple photo-editing functions and use digital-imaging software and hardware for artistic and instructional purposes.
- incorporate text, photos, graphics, audio, and video in electronic documents for artistic and instructional purposes.
- produce digital animation and multimedia files with the use of application software. (
- use the Internet/World Wide Web as a presentation tool, a teaching tool, a creative medium, and a professional resource.
- evaluate and discuss applications of digital resources and technologies in the field of art education.
- discuss aesthetic, ethical, and legal issues related to the use of digital technology in the visual arts and art education.
- plan artistic lessons and projects for students using available desktop software and digital media,
- integrate the Internet and digital technologies into school art programs.

Methods of the Course

A variety of instructional methods will assist students' learning in this course including lectures, demonstrations, collaborative learning, readings, discussions, projects, and critiques. In all, students will be actively involved in the learning process and be expected to take primary responsibility for their own skill and knowledge development.

Course Requirements

To achieve the objectives of the course, students will:

- attend class and use lab time wisely.
- complete five class projects involving various digital technologies and software application programs.
- plan and execute a final project involving the use of digital media.
- critically review a Web-based art education resources and present it in class.
- read and summarize in writing assigned readings—and come prepared to discuss them in class.
- complete a final exam over readings and technical information covered in class.
- contribute to the class by offering assistance to others when needed, by being prepared to participate in discussions and critiques, and by sharing personal discoveries.

Attendance is taken at the beginning of each class. Three absences or excessive tardiness will result in a lowering of the student's final grade by 6 points. Students are expected to: (1) come to class on time and make appropriate use of time given in class to work on projects; and (2) meet all assignment deadlines unless prior arrangements have been made. Failure to do so will have an impact on the student's final grade. Students are encouraged to help each other and consult with the instructor to make him aware of any difficulties. Students are expected to work approximately 4-6 hours outside of class each week to complete assignments.

Evaluation

The primary criteria for evaluating each project will include idea, form, and craft/technique. Projects turned in late will not receive full credit. Final grades will be based on: Class Projects (40%); Final Project (30%); Website & Reading Reviews (10%); Final Exam (10%); and Class Participation (10%).

Grading Scale

95-100 A; 92-94 A-; 88-91 B+; 85-87 B; 80-84 B-; 77-79 C+; 74-76 C; 70-73 C-; 67-69 D+; 63-66 D; 60-62 D; 0-59 E. To determine the impact of grades on GPAs, see: <http://www.registrar.ufl.edu/catalog/policies/regulationgrades.html>.

Course Text and Materials

Course readings will be available online. Additional handouts and Web resources will be provided in class. Materials may vary according to individual student's projects. At a minimum, each student should purchase a 8 GB memory stick (or larger) and several blank CDs to store course projects on during the semester. Please be sure to backup your work frequently during the semester. If you haven't done so already, join UFARE 2.0 at UFARE20.ning.com.

Academic Honesty Policy

Students are expected to abide by the UF Academic Honesty Policy, which defines an academic honesty offense as "the act of lying, cheating, or stealing academic information so that one gains academic advantage." In the context of this class, this includes using original images for projects and properly citing online sources for any material used in completing course assignments.

Students With Disabilities

Individuals with disabilities are encouraged to register with the Dean of Students Office and submit to this instructor the memorandum from that office concerning necessary accommodations. All course materials are available in alternative format on request.

Classroom Decorum

Turn off your cell phone, text messenger, or other electronic device before class begins. Checking email, schedules, etc., during demonstrations or work periods is an improper use of class time (and rude!).

Online Resources

You will find an extensive collection of Course links at <http://delicious.com/dcrol/ARE2456>

Make-up Exams and Other Missed Work

Please communicate with your instructor about any anticipated absences, and plan to complete missed work or exams in a timely manner. Work turned in late will not receive full credit. Arrangements to make up missed work or exams will be made only in special circumstances including religious holidays, school-sponsored trips, and documented medical illnesses. The decision to excuse an absence is left to the discretion of the instructor.

Changes to the Syllabus

The faculty reserves the right to make changes to the course syllabus and course schedule. In the event that changes become necessary, students will be notified beforehand.

Course Evaluations

At the completion of the course, please go to <http://evaluations.ufl.edu> and complete the evaluation form for this course.